

GREATER TZANEEN MUNICIPALITY



The following position is advertised and applicants are invited to apply

ELECTRICAL ENGINEERING DEPARTMENT

1 X SUPERINTENDENT

(Job Id Number: 7/3/2/001)

Salary: R 559 645. 44 (Job level 5)

Job Purpose: To plan and coordinate electrical projects.

Key Performance Areas: The Superintendent must ensure that the daily work is done to satisfaction and to achieve the objectives of Council \blacklozenge Plan and coordinate electrical projects \blacklozenge Create and maintain plant data base and record system. \blacklozenge Perform strategic planning, construction, maintenance activities \diamondsuit Coordinate and supervise activities of staff \blacklozenge Monitor utilisation of machinery, equipment, tools and material. \blacklozenge Perform administrative and human resources related activities.

Requirements: • National Diploma in Electrical Engineering or relevant qualification • Electrical Trade Test • Operation Regulation for High Voltage System (ORHVS) Certificate • Three (03) years relevant experience.

Applications on the prescribed compulsory application form and indemnity form (www.greatertzaneen.gov.za), a comprehensive CV, copies of certified certificates and ID copy should be addressed to: Municipal Manager, Greater Tzaneen Municipality, P.O. Box 24, TZANEEN, 0850

Fraudulent qualifications or documents will immediately disqualify any application. A candidate who canvasses any councillor and/or senior official for preference will be disqualified immediately from the selection process or from any appointment. Short-listed applicants will be screened for criminal records and /or any pending criminal cases and their qualifications will be verified. Applicants who are not invited for an interview should regard their applications as unsuccessful. Council at all times reserves the right not to appoint.

Closing Date: 30 June 2023 at 15:00 Enquiries: Mrs H Maake (015) 307 8284/8006

Greater Tzaneen Municipality is an Employment Equity Employer

MR D MHANGWANA – MUNICIPAL MANAGER